1. (2 pts) The ________________ paradigm of programming was developed in the 1980s and involved using reusable software components.

2. (2 pts) Spaghetti code is a term used to describe early programs which contained many uses of the ________________ statement.

3. (2 pts) In 1966, Bohm and Jacopini proved that we only needed the constructs of sequence, ________________, and ________________ to write programs to solve problems.

4. (2 pts) The binary equivalent of the number 78 is ________________. The octal equivalent is ________________.

5. (2 pts) Suppose we use 5 bits to represent numbers. The binary representation of a -9 is ________________.